

## Experience a scouting adventure at the Delaware Museum of Natural History!

Discover dinosaurs from millions of years ago, examine exotic wildlife from around the world, and search for sea life from the Great Barrier Reef. Expert guides use the Museum's exciting exhibits, outdoor nature trail, and expansive animal collections to lead scouts on hands-on journeys of exploration.

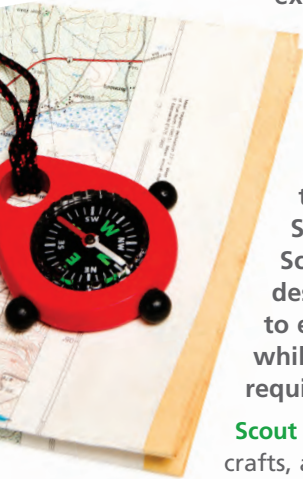
These programs are open to Brownie and Junior Girl Scouts, Cub Scouts, and Boy Scouts, and each is specially designed for troops and packs to explore the natural world while meeting patch and badge requirements:

**Scout Saturdays** – Tours, activities, crafts, and demonstrations just for scouts on specific Saturdays throughout the year.

**Boy Scout Badge Workshops** – Work towards merit badges in a fun and unique environment with a certified merit badge counselor.

**Overnights** – Museum sleepovers with a full evening of activities including a tour, craft, nature film, free time, and snack. Slumber in the galleries before waking up for breakfast the next morning.

**Late Nights** – Stay late instead of overnight with this three-hour program held after hours.



## NEW! Boy Scout Badge Workshops

Under the direction of our merit badge counselor, scouts will complete most of the requirements for merit badges that emphasize the natural world: Insect Study, Mammal Study, Reptile and Amphibian Study, Bird Study, Nature, and Environmental Science.

### **Insect Study:**

October 9, 2010 or February 12, 2011; 1 – 3 p.m.  
Prerequisites: 4a, 4b, and 7

### **Mammal Study:**

October 16, 2010 or February 19, 2011; 1 – 3 p.m.  
Prerequisite: 5

### **Reptile and Amphibian Study:**

October 23, 2010 or February 26, 2011; 1 – 3 p.m.  
Prerequisites: 2, 4, and 8a or 8b

### **Nature:**

November 6, 2010 or March 5, 2011; 1 – 3 p.m.  
Prerequisite: 4

### **Bird Study:**

November 13, 2010 or March 12, 2011; 1 – 3 p.m.  
Prerequisites: 5, 7b1, 7b2, 7b3, and 8

### **Environmental Science (Eagle Scout Requirement):**

November 20, 2010 or March 19, 2011; 1 – 5 p.m.  
Prerequisites: 3e1, 3f1, and 4a

*Interested in a different date? Schedule your own program if you have seven to 15 scouts in your troop.*

The prerequisites for each badge must be completed at home and submitted to the merit badge counselor on the day of the workshop for approval or afterwards via mail or e-mail.

**Cost:** \$15 per scout (\$30 for Environmental Science); \$7 per adult.

# Scout Programs 2010–2011

Scout Saturdays :: Overnights :: Late Nights

**NEW!** Boy Scout Badge Workshops



**Scout**  
Programs 2010–2011  
Scout Saturdays :: Overnights :: Late Nights  
**NEW!** Boy Scout Badge Workshops

## Cub Scout Saturdays

Cub Scouts at the Tiger, Wolf, Bear, and Webelos ranks can learn about the natural world up-close while working toward a badge.

Touch real specimens, learn about animal habitats, explore the environment, and have nature questions answered. Some programs take place both inside the Museum and outside on our nature trail. Scouts should dress appropriately for the weather – rain or shine. Dens have a choice of the following topics and dates:

### Tiger:

Basic Nature Electives – October 9, 2010 or February 12, 2011

### Wolf Badge Options:

Be an Artist – November 13, 2010  
Growing Something – March 12, 2011

### Bear Badge Options:

Nature Crafts – December 11, 2010  
Weather – April 9, 2011

### Webelos Badge Options:

Geologist – January 8, 2011  
Forester – May 14, 2011

**Time:** 10 – 11:30 a.m.

**Cost:** \$10 per scout; \$7 per adult

*Interested in a different date? Schedule your own program if you have seven to 15 scouts in your troop.*

## Blue and Gold Banquets

One of the biggest events in a Cub Scout pack each year is the annual Blue and Gold Banquet. We offer three exciting programs that can be brought to your event and are packed with live animals and amazing Museum specimens:

- Reptiles and Amphibians
- Creepy Crawlies
- Endangered Species

Each program lasts approximately one hour and costs \$250.

## Girl Scout Saturdays

Come and use all your senses to explore the natural world! Brownie and Junior Girl Scouts can work towards their try-its and badges at the Museum.

Programs take place both inside the Museum and outside on our nature trail, so scouts should dress appropriately for the weather – rain or shine.

Groups can choose from the following topics:

### Brownie Try-It Options:

- Plants
- Senses
- Earth and Sky
- Outdoor Adventurer

### Junior Badge Options:

- Weather Watch
- Science Sleuth
- Earth Connections
- Outdoor Creativity

**Time:** 1.5 hours

**Cost:** \$10 per scout;  
\$7 per adult



## IMPORTANT!

For Scout Saturdays and workshops, there is a minimum of seven scouts and maximum of 15 scouts (may be in combination with other groups). To maximize scout participation in the programs, **no more than one adult per five scouts may attend**. Other adults are welcome to stay and enjoy the Museum exhibits with paid admission or proof of membership.

**Registration:** Registration is required at least three weeks in advance of program date. Payment is due upon registration.

To register for an Overnight, Late Night, Scout Saturday, or Boy Scout Workshop, please contact the Community Programs Coordinator at 302-658-9111, ext. 328, or [lvitelli@delmnh.org](mailto:lvitelli@delmnh.org).

## Scout Overnights

Spend a night at the Museum and slumber near the dinosaurs, shell gallery, or African watering hole. Scouts tour exhibits and participate in crafts and activities during the evening while working toward a designated badge within a specific theme (see below). Enjoy an evening snack and watch a nature film before changing into pajamas for “lights out” at 10 p.m. A light breakfast is provided.

### Girl Scout Overnight Badges

**Brownies:** Animals; Hobbies; Eco Explorers; Science in Action.

**Juniors:** Wildlife; Collecting Hobbies; Water Wonders.

Space Explorers (Brownies) and Sky Search (Juniors) are available from October through February only.

### Cub Scout Overnight Themes

Choose a theme for the whole pack while working toward specific badges in different ranks.

**Birds:** Wolf (Birds), Bear (Sharing Your World with Wildlife), Webelos (Naturalist).

**Conservation:** Wolf (Your Living World), Bear (Water and Soil Conservation).

**Nature:** Bear (Sharing Your World with Wildlife), Webelos (Naturalist).

**Collecting:** Wolf (Start a Collection), Bear (Collecting Things).

*Tigers have mixed electives and can participate in any program.*

**Time:** 6 p.m. – 8 a.m.

**Cost:** \$35 per scout; \$10 per adult. Minimum total cost of \$450.

## Other Overnight Options

If you have a small group, your scouts will be combined with other packs or troops for a fun-filled night of activities while working towards a badge. Choose from:

### Girl Scouts:

Animals: October 16, 2010 or April 16, 2011  
Sky Search: November 13, 2010 or March 5, 2011

### Cub Scouts:

Birds: October 23, 2010 or March 12, 2011  
Conservation: November 20, 2010 or April 9, 2011

**Time:** 6 p.m. – 8 a.m.

**Cost:** \$35 per scout; \$10 per adult

*The Museum reserves the right to cancel the event if a general minimum is not met.*

## Late Nights

Unable to spend the night? Stay after hours for a Late Night. These three-hour programs include the same evening activities as the Overnights but without the sleepover. The Late Night themes are the same as for Overnights. An evening snack is provided.

**Time:** 6 – 9 p.m.

**Cost:** \$15 per scout; \$5 per adult. Minimum total cost of \$225.



Please note that the Museum does not provide the actual badges.